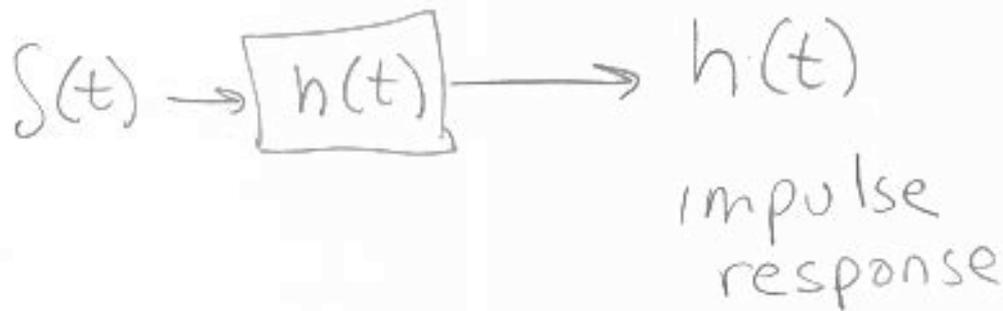


Continuous system (LTI)



convolution

$$Y(t) = \int_{-\infty}^{+\infty} x(\tau) h(t-\tau) d\tau$$

$$Y(t) = x(t) * h(t)$$

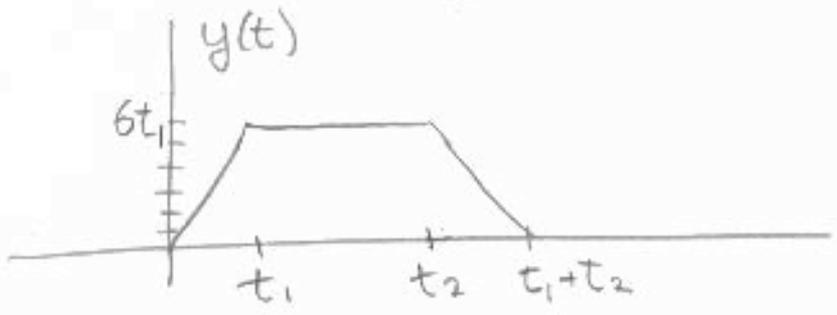
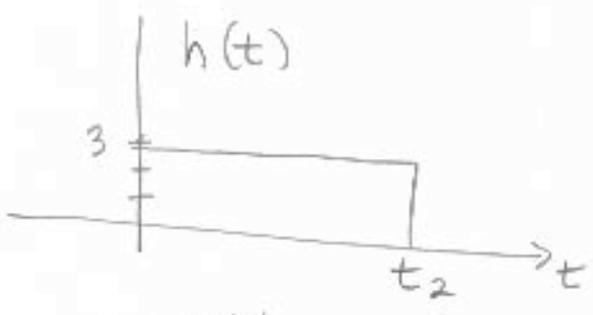
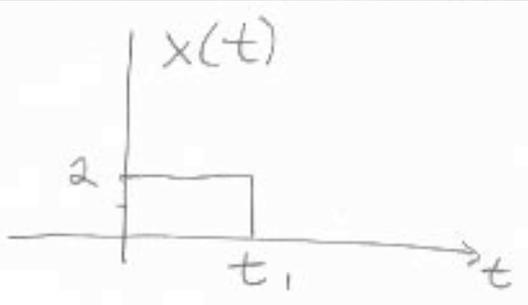
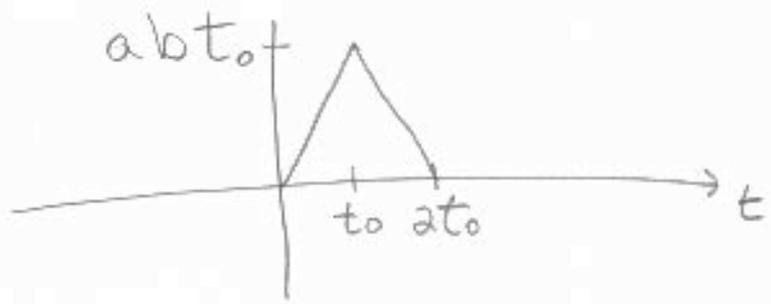
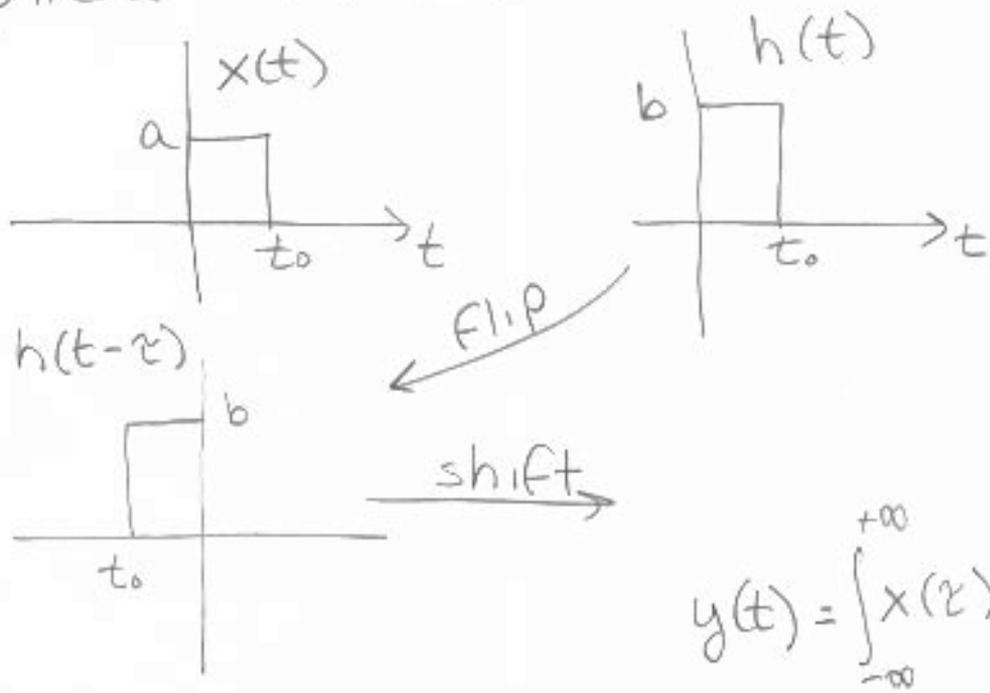
See OPPENHEIM SECTION 3.3

since $x(t) = \int_{-\infty}^{+\infty} x(\tau) \delta(t-\tau) d\tau$

for each τ , $\delta(t-\tau)$ goes through the system producing $h(t-\tau)$. These are added to produce $y(t)$

$$y(t) = \int_{-\infty}^{+\infty} x(\tau) h(t-\tau) d\tau = x(t) * h(t)$$

Graphical Convolution



4 steps to convolution

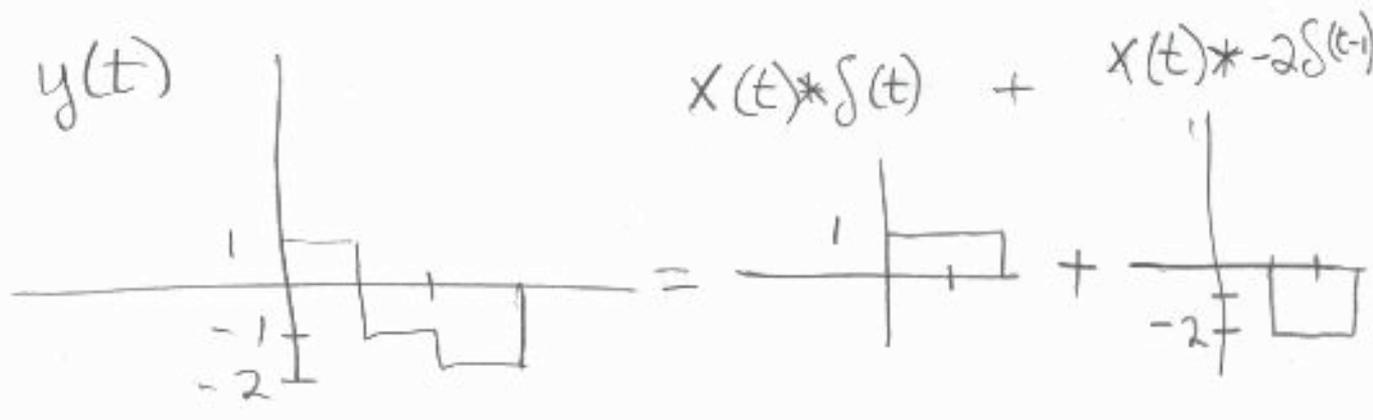
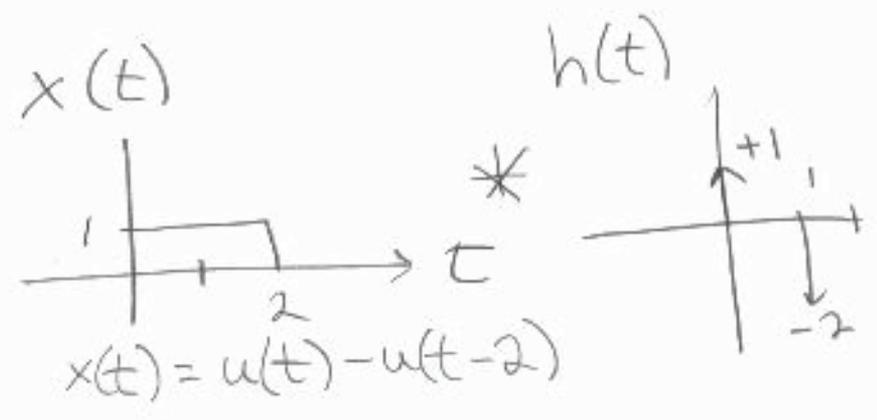
$$y(t) = \int_{-\infty}^{+\infty} x(\tau) h(t-\tau) d\tau$$


- ① Flip - Allows earlier parts of the input $x(\tau)$ to be aligned with later parts in the impulse response $h(\tau)$
- ② Shift - slides the impulse response $h(\tau)$ to the appropriate t to calculate $y(t)$
- ③ multiply - the two functions $x(\tau)$ and $h(t-\tau)$, at each τ associating each component impulse in $x(\tau)$ with the particular point in its impulse response, and scaling that impulse response.
- ④ Integrate - add all the scaled and shifted impulse responses to compute $y(t)$

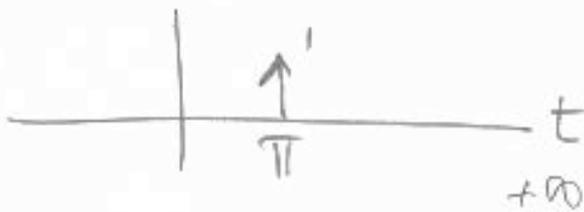
$$h(t) = \delta(t) - 2\delta(t-1)$$

↑ wire
↑ loud echo

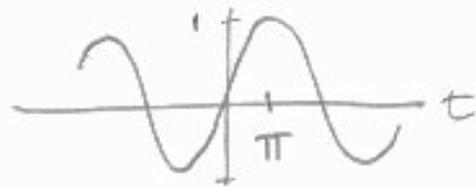
$$x(t) = u(t) - u(t-2)$$



$$h(t) = \delta(t - \pi)$$



$$x(t) = \sin(t)$$



$$y(t) = \int_{-\infty}^{\infty} \sin(\tau) \underbrace{\delta(t - \pi - \tau)}_{h(t - \tau)} d\tau$$

sifting - "flashbulb" takes a picture
of $\sin(\tau)$ when

$$(t - \pi - \tau) = 0$$
$$\tau = t - \pi$$

$$y(t) = \sin(t - \pi) = -\sin(\tau)$$

delayed, shifted to the
right just like $h(t)$



LTI Systems are Commutative

$$x[n] * h[n] = h[n] * x[n]$$

$$x[n] \rightarrow \boxed{h[n]} \rightarrow y[n]$$

$$h[n] \rightarrow \boxed{x[n]} \rightarrow y[n]$$

system is a signal

signal is a system

proof

$$x[n] * h[n] = \sum_{k=-\infty}^{+\infty} x[k] h[n-k]$$

substitute $\boxed{k = n-r}$

$$\sum_{r=-\infty}^{+\infty} x[n-r] h[r] = \sum_{r=-\infty}^{+\infty} h[r] x[n-r] =$$

$$h[n] * x[n]$$

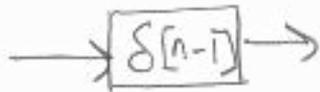
DISCRETE SYSTEM DIAGRAMS



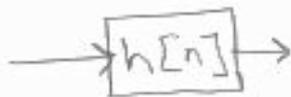
multiply by a , $h[n] = a\delta[n]$



add 2 signals

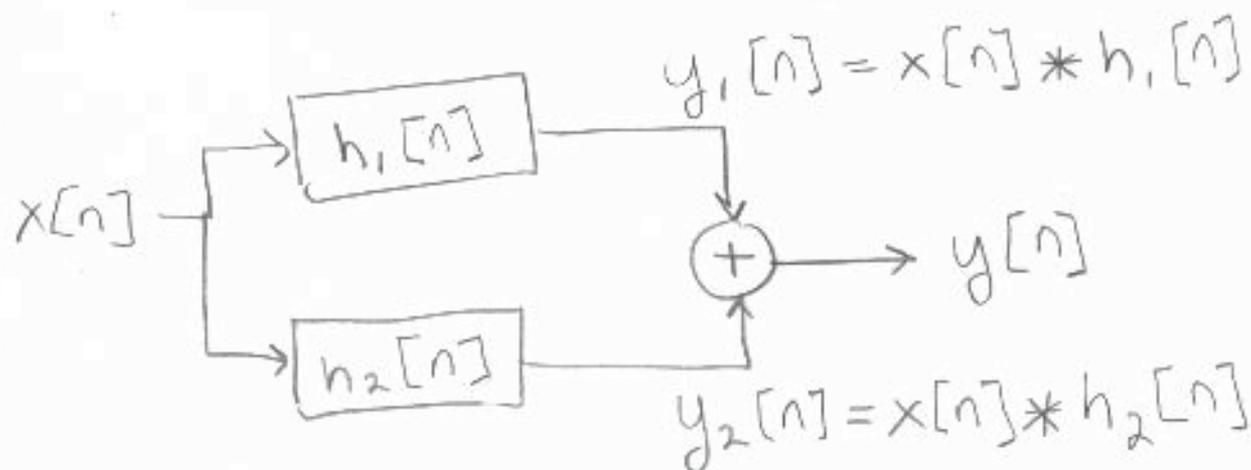


delay by 1



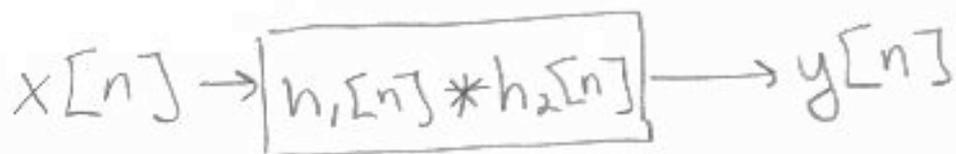
arbitrary impulse response
 $h[n]$

LTI Systems are distributive



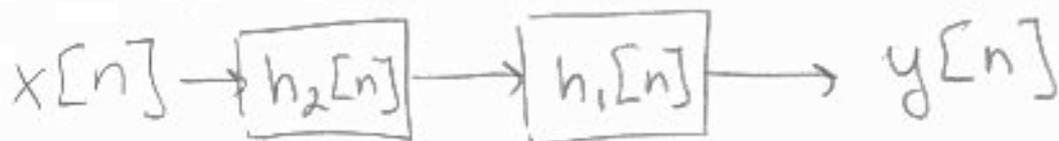
$$x[n] \rightarrow \boxed{h_1[n] + h_2[n]} \rightarrow y[n] = x[n] * [h_1[n] + h_2[n]]$$

LTI systems are Associative



$$\begin{aligned} y[n] &= (x[n] * h_1[n]) * h_2[n] \\ &= x[n] * (h_1[n] * h_2[n]) \end{aligned}$$

also, by commutative property



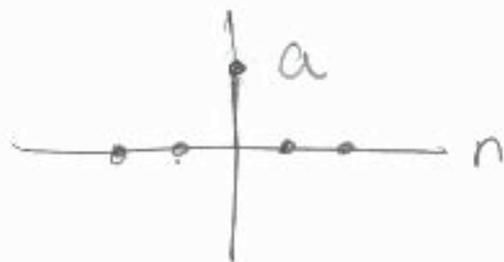
can switch the order!

Some LTI systems are memory-less

$$h[n] = 0 \text{ for } n \neq 0$$



$$h[n] = a\delta[n]$$

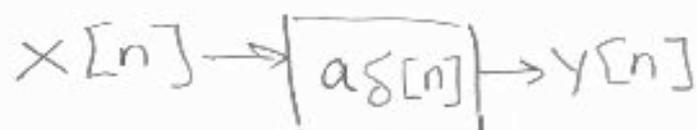


$a = 1$, piece of wire

$a > 1$, amplifier

$a < 1$, attenuator

a can also be < 0



or simply



$$y[n] = a x[n]$$

Some LTI Systems are causal

causality exists if

$$h[n] = 0 \text{ for } n < 0$$

$$y[n] = \sum_{k=-\infty}^n x[k] h[n-k]$$

only input up to the present

only values ≥ 0

or for continuous

$$h(t) = 0 \text{ for } t < 0$$

$$y(t) = \int_{-\infty}^t x(\tau) h(t-\tau) d\tau$$

for a signal, this is called "initial rest"